

Year 4

Curriculum Overview 24-25



Year 4	Autumn Term		Spring Term		Summer Term	
Art and Design	Roman Mosaics (Sculpture)		Fabric of nature <i>(Kapow – Craft & design)</i>		Light and Shadows <i>(Kapow – Mixed media)</i>	
Computing	The Internet <i>(Digital Literacy)</i>	Audio Production <i>(Information Technology)</i>	Repetition in Shapes <i>(Computer Science)</i>	Data Logging <i>(Information Technology)</i>	Photo Editing <i>(Information Technology)</i>	Repetition in Games <i>(Computer Science)</i>
Design and Technology	Torches (Electrical) <i>Kapow</i>		Pavilion <i>(Structure – Kapow)</i>		Mechanical car <i>(Mechanism – Kapow)</i> Adapting a recipe <i>(Cooking – Kapow)</i>	
Geography	Why do people live near volcanoes? <i>Kapow</i>		Why are rainforests important to us? <i>Kapow</i>		What are rivers and how are they used? <i>Kapow</i>	
History	The Romans (Society)		How hard was it to invade and settle in Britain? <i>Kapow</i>		How did the achievements of the Mayans influence their society and beyond? <i>Kapow</i>	
MfL French	Je me presente – introducing myself My family		At the tearoom In the classroom		Habitats Weather	
Music <i>(New Units '24)</i>	Body and tuned percussion (Theme: Rainforests) <i>Kapow</i>	Rock and Roll <i>Kapow</i>	Instrumental Scheme (South Africa) <i>Kapow</i>	Haiku, music and performance (Theme: Hanami) <i>Kapow</i>	Instrumental Scheme (Caribbean) <i>Kapow</i>	Adapting and transposing motifs (Theme: The Romans) <i>Kapow</i>
PE	Golf Hockey		Gymnastics		Athletics Rounders	
	Dance Netball		Tennis Dodgeball		Sports Day OAA	
PSHE	Being me in my World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
RE	L2.1 What do Christians learn from the Creation Story?	L2.2 What is it like for someone to follow God?	L2.9 How do festivals and worship show what matters to Muslims?	L2.10 How do festivals and family life show what matters to Jewish people?	L2.4 What kind of world did Jesus want?	L2.12 How and why do people try to make the world a better place?
Science	Animals including humans		Living things and their habitats		Sound	
	Electricity States of matter					